

Andrus Card Control 7 by Jerry Andrus Taught by John Redmon - Video - DOWNLOAD

On this volume John Redmon will teach more of the moves Tony Giorgio called the "Andrus Legend Moves." These moves are part of a group of moves that Jerry Andrus use to fool some of the top-card magicians like Dai Vernon and Charlie Miller. John will cover the Master Move called "The Heel Steal Pivot" that will enable you to execute additions, switches, doubling and tripling moves as well as forcing multiple cards on multiple spectators where they have free choice of the cards they select. John will also teach many of the principles that Jerry used to embed his secret moves in a series of justified and logical movements that do not arouse suspicion in the minds of the audience.

You Will Learn in Detailed Explanation...

Three of Jerry's methods for obtaining a break under multiple cards right in front of the audience

The Heel Steal Pivot

The Center Palm Pivot

The Heel Steal Force (Plus several applications/routines)

The Heel Steal Addition (Both book applications)

The Heel Steal Addition Turnover and Displays

The Heel Steal Switch (a four for four switch)

The Itaewon Switch (The four for four switch John created based on the Heel Steal Pivot)

The Doubling Move (Also how to use the mechanics to create triples)

Jerry's Thoughts on Creativity and Innovation