## Matching Routines by Lars La Ville La Ville Magic - Video DOWNLOAD

## Effect 1: MENTAL POWERS

The magician shows a red and a blue pile with 13 cards in each pile.Each deck contains the 13 spades. Both piles are mixed. The spectator now look at the top card and thinking of it. You now
take a card from the red deck and place face up. You tell the spectator to place there card face down on your face up card, and if it's not the same value,the spectator should just keep a poker face.

Now you continue with the rest of the cards. The last card you hold in your hand is the Jack of spades, and this is the same card the spectator also hold.The spectator tells you, that the rest of the pairs didn't match up. You now show the spectator that in fact all the pairs match up, you have just written another value on the back on each of the red cards. All pairs are matching.

## Effect 2: MENTAL POWERS 2

Same as effect one, but here you place the red cards face down and there are nothing written on the backs of the red cards.

## Effect 3: UNOMATCHZO

Same as effect one but with 10 Uno cards instead.

## Effect 4: UNOMATCHZO 2

Same as effect 2 but with 10 Uno cards instead.

## Effect 5: ZODIAC SOULMATES

Same as effect 1, but with 12 cards with the Zodiac signs.

## Effect 6: ZODIAC SOULMATES 2

Same as effect 2, but with 12 cards with the Zodiac signs.

## Effect 7: E.S.P - CAN'T U SEE

Same as effect 1, but with 10 E.S.P cards

## Effect 8: E.S.P - CAN'T U SEE 2

Same as effect 2, but with 10 E.S.P cards
Skill: Intermediate
Duration: 87 mins.
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