

Corporate Magic Show by Simon - A Complete Structured Performance for Real-World Events - Video - DOWNLOAD

Most corporate magic isn't a show. It's just a sequence of tricks.

Disconnected moments. No progression. No reason for the audience to stay engaged after the first effect.

And in a corporate environment - where attention is already divided - that's fatal.

Corporate Magic Show by Simon presents something different:

A complete, structured performance designed specifically for real corporate events.

Not theory. Not loose routines.

A full show.

Built to work in rooms where people are talking, networking, checking their phones and not waiting to be entertained.

This material follows a clear progression:

It begins with visual impact. Moves into direct interaction. And evolves into deeper, more personal impossibilities.

Each phase prepares the next.

Each moment has a function.

Nothing is random.

The audience doesn't experience isolated tricks.

They experience a shift.

From curiosity... to participation... to something that feels impossible to explain.

INSIDE THE SHOW (A GLIMPSE OF WHAT YOU'LL BUILD)

We begin with a simple coin appearance, and what feels like a small trick quickly turns into something impossible. The coin disappears - not gone, just invisible. You grab it from the air, toss it to the spectator, and it appears under their watch without you ever getting close.

Business cards from the company become your allies. Signed and visually transported from one place to another, impossible to track... and just when that lands, one of them transforms into something more valuable - a bill the spectator keeps with them the entire time.

The pen stops being just an object. It becomes a thread. It appears, disappears, builds familiarity... and then vanishes completely, only to reappear inside the spectator's pocket.

And if you already have that kind of control, you move to the mind. A number exists only in thought - simple, direct, impossible. You reveal it cleanly. Then you go further. Multiple spectators generate random digits, and when combined, they match exactly the serial number of the bill that's been in play from the beginning.

Just when it feels complete, you take it further. This is a show about perception of value and when perception shifts, so does reality. The bill changes... and something even more valuable appears in your hands - the spectator's phone or wallet, something that's been with you the entire time.

This is where the visual and the psychological intertwine.

Where what people see shapes what they believe... and what they believe shapes what they experience.

Nothing random. Nothing wasted. Everything building.

By the end, it doesn't feel like magic.

It feels inevitable.

WHAT THIS BOOK ACTUALLY TEACHES

How to structure a complete corporate show from start to finish So every routine has a purpose and leads somewhere.

How to open in environments with low attention Using visual magic that cuts through noise instantly.

How to transition into interaction naturally Without forcing participation or breaking rhythm.

How to introduce mentalism at the right moment When the audience is ready to believe it.

How to build toward a finale that feels earned Not added at the end - but developed throughout the entire show.

WHAT YOU'LL FIND INSIDE

A 3-Act Corporate Show Structure Visual Magic ? Interaction ? Mind & Money

Audience-Tested Routines Designed for clarity, impact, and real-world performance conditions.

Performance Context for Every Effect Not just how it works - but why it exists in that exact moment.

Psychological and Structural Notes Attention control, pacing, and decision framing - applied, not theoretical.

Materials, Setup, and Pocket Management Because flow matters as much as method.

THE DIFFERENCE

Most magicians think in tricks.

Professionals think in structure.

Because in a corporate environment, the audience doesn't care how clever something is.

They care about how it feels.

And that feeling comes from progression.

WHO THIS IS FOR

For performers working - or wanting to work - in corporate environments.

For those who need material that is:

Clear.

Direct.

Reliable.

And strong enough to hold attention in real conditions.

Not for hobbyists collecting tricks.

Not for performers looking for quick additions.

This is for those who want a full act that works.

WHAT HAPPENS AFTER THIS

Instead of guessing what to perform next...

You know.

Instead of hoping the audience stays engaged...

They do.

Instead of ending with "one more trick"...

You end with something that feels complete.

FINAL NOTE

This isn't a collection.

It's a structure.

And once you understand it...

You stop performing effects...

and start delivering a show people actually remember.

If you understand what this is... you already know what to do.