
Miracle Puzzle (Close Up) by Doruk Ulgen

A Sophisticated Mystery Experience...

A poetic display of pure elegance and beauty...

Miracle Puzzle (Close Up)

By Doruk Ulgen

Performer introduces an elegant puzzle that fits perfectly in an attractive frame. Spectators are invited to examine the puzzle pieces and the frame. Performer presents an extra piece and sets it aside. Puzzle pieces are mixed and re-arranged in full view. Although the rectangular shape is still the same, one piece seems to be missing. Impossibly, the extra piece shown earlier fits perfectly in this spot. The mystery continues as the performer presents another extra piece, even a bigger one this time, adds it to the puzzle, re-arranges the pieces and yet again makes a perfect rectangular. However this time, the piece that was introduced earlier is left out. No problem for the mystifier ! Pieces are re-arranged again to make a perfect spot for this piece once again. Remember the frame that was in full view throughout the routine ? All of the mystery so far escalates itself to a new level once the frame fits perfectly around the puzzle even though there were new pieces added, leaving the audiences puzzled with an unexplainable mystery.

The ready made marble pattern on the puzzle pieces can easily be changed to a customized pattern at home, very easily under 15 minutes.

Strong Points;

- Easy to do, do it anytime anywhere
- All pieces can be thoroughly examined at any time of the routine
- 5 second reset time
- A complete routine you can perform with a custom story that fits your style, whether it be poetic, fun or full of mystery

Includes;

- Handcrafted hard PVC foam puzzle pieces (feels like wood but sturdier)

and lighter),marble pattern ready on their faces (top pattern is easily customizable to a personalized design !)

- An elegant frame that fits the puzzle perfectly
- Detailed written instructions with photographs showing each step

Measures approx 19x22 cm with the frame.

Made in limited quantities, get yours while you can!