

Fourth Wall (Rainbow Edition) Playing Cards

What if this time, the cards were staring right back at you?

"Breaking the fourth wall" is defined as when a character interacts directly with the audience thereby acknowledging the fictional nature of the performance. The "fourth wall" is the invisible barrier between the performers and audience. When a character speaks to the audience or camera, they effectively break this barrier thus drawing attention to the significance of the moment.

The Cards:

- One Way Back Design (Animated when Riffled)
- Custom Courts
- Four Custom Aces
- Four Joker/Story Cards

The Tuck:

- Die-Cut TV Screen
- Sideways Tuck
- Interior Printing